

Garfield High School Digital Music Syllabus

Instructor: Mr. Goetz **E-mail:** mgoetz@gboe.org **Website:** <https://ghsdigitalmusic.weebly.com>

Course Objectives

This course will utilize technology to understand, create and record music. Students will be exposed to engineering and recording and will gain exposure to music software, notation programs, sequencing, marketing, and copyrighting. On-line programs will aid in the students understanding of all basic proficiencies.

Required Materials

- School Laptop or Home Computer (in a pinch, our program works on a SMART Phone)
- School Email address
- Microphone (Optional) – The microphone on your school laptop produces ok quality recordings. If you want to up your “game”, you will want a better quality microphone. Ask me for suggestions.
- Headphones

Rules & Expectations

1. ***Follow the rules of the Student Handbook and Computer User Agreement***
2. ***Professionalism & Job Readiness*** - Be “on time” to class - Be “on task” by staying focused on your work - Be “on point” with meaningful discussions about the work at hand - Be “on the money” with high quality work - Wear school uniform - Always bring your school supplies, materials & homework
3. ***Classroom Manners*** - Raise your hand BEFORE chosen to speak - One person at a time will be allowed to speak - Give words of encouragement and support towards each other
4. ***Safety*** - Quietly & orderly follow fire drill & emergency procedures - Hand objects to each other, don’t throw them - No running - No horseplay
5. ***Bathroom*** - Sign out before you leave - Sign in when you arrive - Only 1 person at a time - No longer than 5 minutes - Use the bathroom 10 minutes after the class has begun or 10 minutes before it ends.
6. ***Arrival & Dismissal*** - Be in class BEFORE the bell rings or you will be marked TARDY - Bring a signed note by a teacher to leave class - No lockers during class time - Remain in your seat quietly & orderly before the bell rings for dismissal
7. ***Electronic Devices & Personal Belongings*** - Turn off all electronic devices and leave out of view - No backpacks allowed
8. ***Studio Equipment*** - Treat all computers, music and audio equipment with tender loving care - **You must pay for any equipment that you break or lose** - No gum, food or drinks allowed – NO SURFING!

Garfield High School Digital Music Syllabus

How to get to Mr. Goetz's Garfield site:

- <http://ghsdigitalmusic.weebly.com/>
- You can also click through on the Faculty portion of the GHS website

Grading

1. ***Classroom work.*** This is a PROJECT BASED CLASS. While we will sometimes work on more traditional classroom activities (worksheets, quizzes, etc.), the majority of what you will do in this class will be based on the projects you deliver! So, do your best work and give it your best effort! **YOU WILL BE AMAZED AT WHAT YOU CAN ACCOMPLISH IN THIS CLASS!**
2. ***Excused Late or Missed Work Due to Absence*** - If you miss class for any reason, you must notify Mr. Goetz in person, through e-mail, a note from home, phone call or other within 24 hours. A new deadline will be set for you to complete the work. - If you don't inform Mr. Goetz within 24 hours you will receive a ZERO for your work.
3. ***Unexcused Late or Missed Work***
 - You will receive a ZERO for unexcused late assignments, projects, quizzes or exams.

Grading Scale

A = 90 - 100

B = 80 - 89

C = 73 - 79

D = 65 - 72

F = below 65